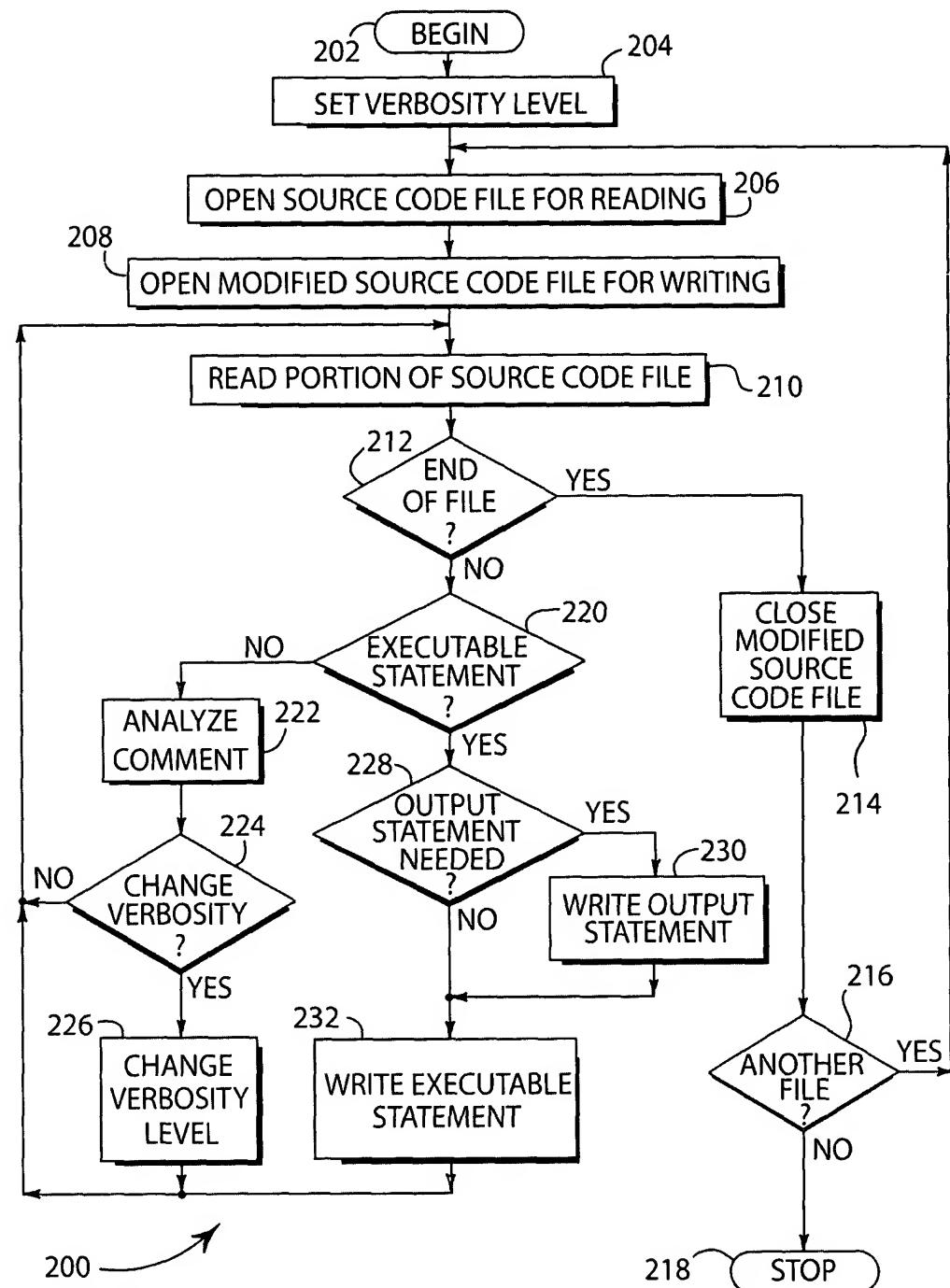
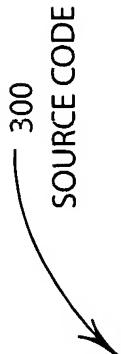


FIGURE 1



200
 METHOD FOR
 ANNOTATING
 SOURCE CODE

FIGURE 2



```

int main( int argc, char *argv[] ) {
    int inside_comment = 0, trace_declared = 0, trace_opened = 0;
    int i, n;
    char file_name[MAX_LINE_LEN];
    FILE *infile, *outfile;
    char save_dir[MAX_LINE_LEN];

    if( !(argc == 4) ) {
        printf("Usage: codetracer <input path> <output path> <file spec>\n\n");
        testdiroutdir *cpp\n" );
        printf("or\n\nncodetracer this outdir *.cpp\n" );
        exit( 0 );
    }
    else {
        printf( "Program codetracer version %s\n", VERSION );
    }
    // save path of the directory where we start
    if ( _getcwd( save_dir, _MAX_PATH ) == NULL ) {
        printf( "Could not find path of current directory\n" );
        exit( -2 );
    }
    ..etc.
}

```

FIGURE 3

```

FILE *trace;
// <<<< This line is inserted by the tool

int main( int argc, char *argv[] ) {
    trace = fopen( "trace.txt", "wt" ); // <<<< This line is inserted by the tool
    fprintf(trace,"codetracer.cpp 0028: int main( int argc, char *argv[] ) {\n");
    fprintf(trace,"codetracer.cpp 0029:     int inside_comment = 0, trace_declared = 0 ,\n";
    trace_opened = 0;\n");
    int inside_comment = 0, trace_declared = 0, trace_opened = 0;
    fprintf(trace,"codetracer.cpp 0030:     int i, n;\n";
    fprintf(trace,"codetracer.cpp 0031:         char file_name[MAX_LINE_LEN];\n";
    fprintf(trace,"codetracer.cpp 0032:             FILE *infile, *outfile;\n";
    fprintf(trace,"codetracer.cpp 0033:                 char save_dir[MAX_LINE_LEN];\n";
    char save_dir[MAX_LINE_LEN];
    fprintf(trace,"codetracer.cpp 0035:             if( !(argc == 4) ) {\n";
    if( !(argc == 4) {
        printf("Usage: codetracer <input path> <output path> <file spec>\n");
        testdir outdir *.cpp\n";
        printf("or\n");
        fprintf(trace,"codetracer this outdir *.cpp\n");
        exit( 0 );
    }
    else {
        fprintf(trace,"codetracer.cpp 0040:         else (\n");
        printf( "Program codetracer version %s\n", VERSION );
    }
    fprintf(trace,"codetracer.cpp 0043:         // save path of the directory where we start\n");
    // save path of the directory where we start
    fprintf(trace,"codetracer.cpp 0044:             if ( __getcwd( save_dir, _MAX_PATH ) == NULL )
{ \n");
    if ( __getcwd( save_dir, _MAX_PATH ) == NULL ) {
        printf( "Could not find path of current directory\n" );
        fprintf(trace,"codetracer.cpp 0046:
exit( -2 );
    }
}
.etc.

```

FIGURE 4

```

502 FILENAME 504 LINE NUMBER
codetracer.cpp 0028: int main( int argc, char *argv[] ) {
codetracer.cpp 0029:     int inside_comment = 0, trace_opened = 0, trace_declared = 0;
codetracer.cpp 0030:     int i, n;
codetracer.cpp 0031:     char file_name[MAX_LINE_LEN];
codetracer.cpp 0032:     FILE *infile, *outfile;
codetracer.cpp 0033:     char save_dir[MAX_LINE_LEN];
codetracer.cpp 0034:     if( ! (argc == 4) ) {
codetracer.cpp 0035:         else {
codetracer.cpp 0036:             // save path of the directory where we start
codetracer.cpp 0037:             if( _getcwd( save_dir, _MAX_PATH ) == NULL ) {
codetracer.cpp 0038:                 if( !_strstr( argv[1], "this" ) ) {
codetracer.cpp 0039:                 else {
codetracer.cpp 0040:                     n = Findfiles( argv[3] );
codetracer.cpp 0041:                 }
codetracer.cpp 0042:             }
codetracer.cpp 0043:         }
codetracer.cpp 0044:     }
codetracer.cpp 0045:     static int tree_depth = 0, i = 0;
codetracer.cpp 0046:     struct finddata_t file;
codetracer.cpp 0047:     long hfile;
codetracer.cpp 0048:     int success = 1;
codetracer.cpp 0049:     static int index = 0;
codetracer.cpp 0050:     // search for the first file in the current directory
codetracer.cpp 0051:     if( (hfile = _findfirst( spec1, &file ) ) == -1L ) {
codetracer.cpp 0052:         while( success != -1L ) {
codetracer.cpp 0053:             if( file.name[0] != '.' ) {
codetracer.cpp 0054:                 if( ( file.attrib & _A_SUBDIR ) == _A_SUBDIR ) {
codetracer.cpp 0055:                     if( file.name[0] != '.' ) {
codetracer.cpp 0056:                         if( file.name[0] != '\0' ) {
codetracer.cpp 0057:                             strcpy( file_name_array[index], file.name );
codetracer.cpp 0058:                             index++;
codetracer.cpp 0059:                         }
codetracer.cpp 0060:                     }
codetracer.cpp 0061:                 }
codetracer.cpp 0062:             }
codetracer.cpp 0063:             if( file.name[0] != '\0' ) {
codetracer.cpp 0064:                 if( ( file.attrib & _A_SUBDIR ) == _A_SUBDIR ) {
codetracer.cpp 0065:                     if( file.name[0] != '.' ) {
codetracer.cpp 0066:                         if( file.name[0] != '\0' ) {
codetracer.cpp 0067:                             strcpy( file_name_array[index], file.name );
codetracer.cpp 0068:                             index++;
codetracer.cpp 0069:                         }
codetracer.cpp 0070:                     }
codetracer.cpp 0071:                 }
codetracer.cpp 0072:             }
codetracer.cpp 0073:         }
codetracer.cpp 0074:         if( tree_depth > 0 ) { // go up in the directory tree
codetracer.cpp 0075:             return index;
codetracer.cpp 0076:         }
codetracer.cpp 0077:     }
codetracer.cpp 0078:     max_name_length = 0;
codetracer.cpp 0079:     for( i = 0; i < n; i++ ) {
codetracer.cpp 0080:         if( (int)max_name_length < (int)strlen( file_name_array[i] ) ) {

```

FIGURE 5